ELITE ACADEMY LEAGUE
2026/27 SEASON FAQ

1. **How do I register Players and Staff?**
    a. This is done through LeagueApps and can be reviewed via this page

2. **When I add a player to LeagueApps, will the player be immediately available in MOD11 for roster selection?**
    a. For players under the age of 18, the player will be available in MOD11 within 20 minutes
    b. For players 18 or older, they will be available in MOD11 20 minutes after they have completed their full registration and had their SafeSport document approved via Ankored

3. **How do I get Player and Staff cards?**
    a. Player and Staff cards are available in MOD11 and can be seen here

4. **When can I add players prior to a match day?**
    a. Best practice is to have players registered long before their first play date, however, players are able to be registered at any time and will be available for roster selection in MOD11 based on the information above

5. **Where and how do I add schedule details such as time and locations?**
    a. Schedule management is done in MOD11, with all details available in this video: Schedule Management
        i. Creating & Editing Locations and Fields (0:00 - 2:48)
        ii. Updating Times & Locations and Schedule Change Process (2:48 - 10:03)

6. **Where and how do I make schedule change requests during the season?**
    a. This is done in MOD11 with the process being explained in the video above
        i. Please communicate via email / text / phone with the appropriate contacts from the opposing team, which can be found here

ii. Please contact the league staff for any disputes that cannot be agreed upon
iii. Any changes being requested inside 2 weeks of match date and time are subject to league denial
iv. Any changes impacting opposition travel are subject to league denial

7. **How do I create Digital Match Rosters (DMR) for match day?**
    a. Please see this video of creating your Digital Match Roster (DMR) for support
        i. Digital Match Rosters (DMR) are required to be completed 3 hours
        ii. prior to the match kick-off
        iii. These rosters can be edited inside that window, but please make sure to communicate to the referee you have done so
        iv. Edits are tracked, so please don't compromise the integrity of the competition

8. **Can I create Digital Match Rosters on my phone?**
    a. YES!
    b. Creating a Digital Match Roster (holding phone vertically)
    c. Creating a Digital Match Roster (holding phone horizontally)
    d. How do I switch from team to team?
        i. Changing between teams on a mobile device

9. **How do I add staff as users to MOD11?**
    a. Adding / Editing Staff Members (4:54)
        i. Please designate positions within teams for your staff members
        ii. Positions have defaulted communication settings, which can be adjusted
            1. For example, if you do not have "Schedule Management" designated for a team, you will not be notified when requests or updates occur

10. **Who should have access and know how to create Digital Match Rosters?**
    a. The Head Coach of each team

b. At least 2 staff members of each team who will be at the fields for each match know how to create / edit Digital Match Rosters

11. Do I need to bring player cards to the fields?

a. No, the Digital Match Roster will be used for check-in

12. What are Referee Fees and who is responsible for paying them?

a. Elite Academy League is responsible for assigning Referees for matches in the Southwest conference
b. All other conferences, the home team is responsible for securing and paying for Referees for each match
c. With the intention of consistency and obtaining the best referees for Elite Academy matches, please see below referee payment schedule:
    i. U16-U19: 100/60/60 ($220 in total)
    ii. U14-U15: 85/55/55 ($195 in total)
    iii. U13: 75/50/50 ($175 in total)
    iv. U11-U12: 60/40/40 ($140 in total)

13. Who is responsible for reserving and paying for field costs?

a. The home team is responsible for reserving and paying for fields

14. Who is responsible for filming matches?

a. The home team is responsible for filming all home matches for U15-U19, while all other age groups are strongly recommended

15. How do I upload match videos?

a. Please reference this document for HUDL support